

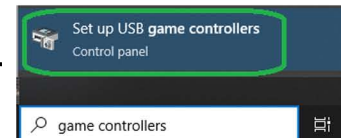
737 Throttle quadrant



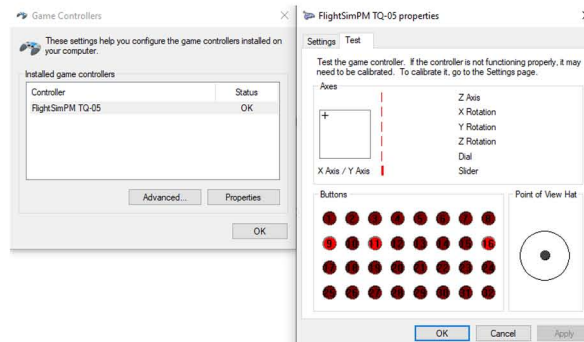
1. Connect the throttle to your PC then wait for windows to recognize the new hardware.

2. Let's test out all the functions and make sure the hardware is working correctly

-type 'game controllers' in windows search bar



-open it and test all your axis and buttons in order to make sure everything works correctly



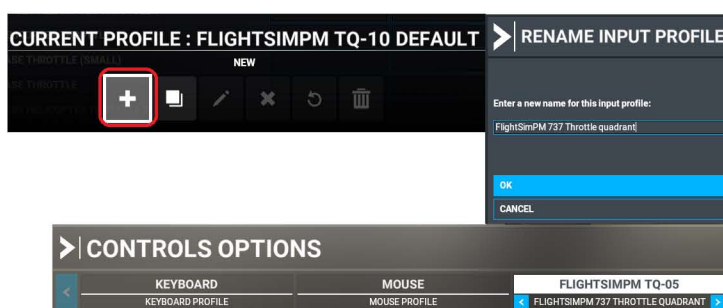
-once you tested everything you are ready to go. If any problems after testing please contact us.

3. Go ahead and open MSFS 2020. You will find your hardware in the control menu. If your hardware has different numbers then 00 nothing to worry we rename the cards in order to avoid conflicts.



-in order to make things easier, if you have a lot of hardware, you can open present manager and rename your hardware as you like.

In this case it will be 737 throttle quadrant.

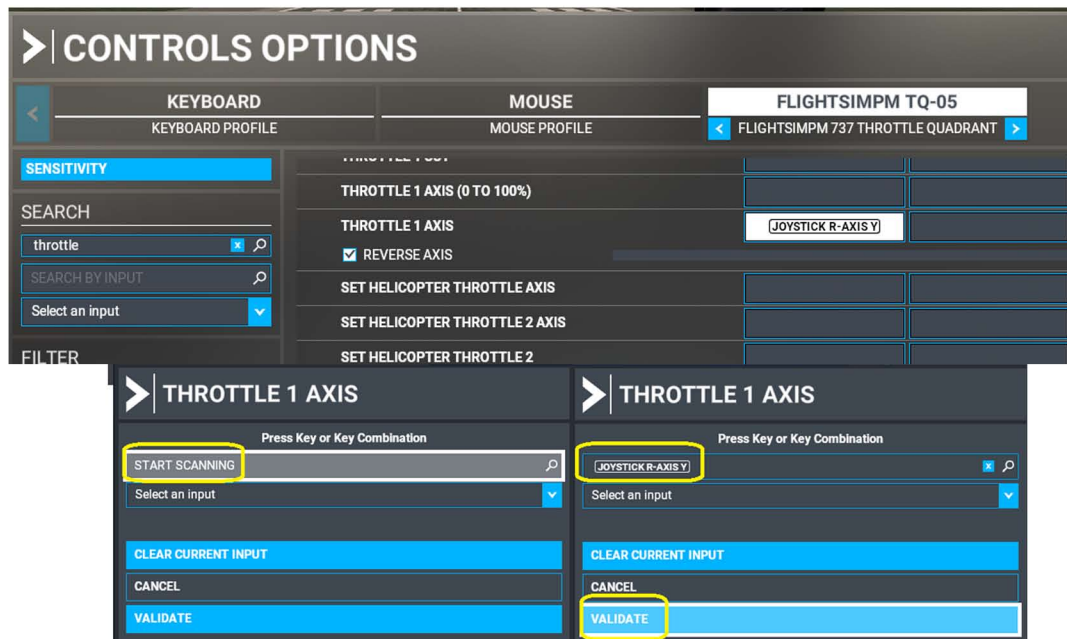


Assigning the throttle axis controls

Search for throttle 1 axis

-select throttle 1 axis and start scanning

-move throttle engine lever 1 and validate



-repeat the same steps for engine 2

-select throttle 2 axis and start scanning

-move throttle engine lever 2 and validate

Once done apply and save then go back to your axis and uncheck the reverse axis apply and save again

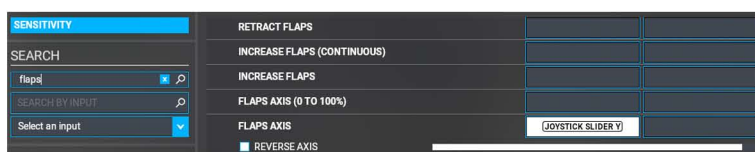


-repeat the same steps for flaps and spoiler axis

-search for flaps axis/spoiler axis

-select flaps axis/spoiler axis, start scanning, move the lever and validate


Once done apply and save then go back to your axis and uncheck the reverse axis and apply and save again

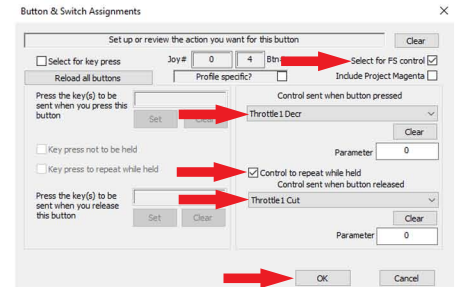


For the next steps we are going to need FSUIPC

Open FSUIPC Buttons & Switch Assignments trigger/push the button you want to configure and 'Select for FS control' then assign from the list the corresponding event.

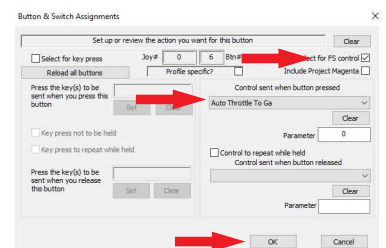
Reverse

Trigger the reverse lever 1 to full  'Select for FS control' search for **Throttle 1 Decr** and **Throttle 1 Cut** and assign the input as suggested then click ok. Repeat the same for reverse eng 2 **Throttle 2 Decr/Throttle 2 Cut**. For both levers do not forget to check the 'Control to repeat while held' box.

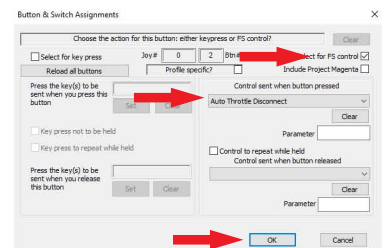


TO/GA and Autothrottle disconnect

Push the TO/GA button on the throttle and search for **Auto Throttle To Ga**



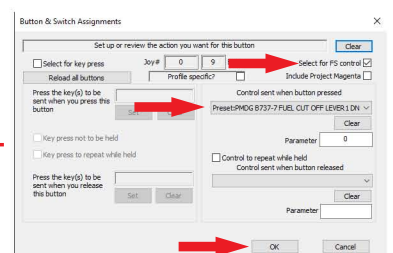
Push the A/T button on the throttle and search for **Auto Throttle Disconnect**



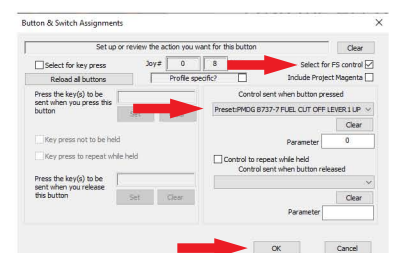
Fuel Cutoff levers

Put both levers in the IDLE position 

Set lever 1 to cutoff position and search for **PMDG FUEL CUT OFF LEVER 1 DN** then click ok.



Set lever 2 to idle position and search for **PMDG FUEL CUT OFF LEVER 1 UP** then click ok.



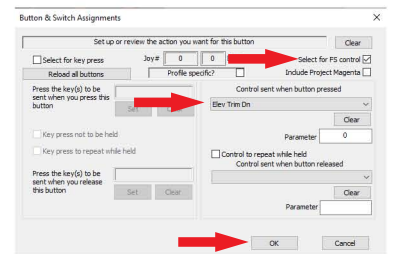
Repeat the same steps for lever 2 **PMDG FUEL CUT OFF LEVER 2 DN** and **PMDG FUEL CUT OFF LEVER 1 UP**

Trim wheels

Move the trim wheel forward
Elev Trim Dn, assign and click
ok



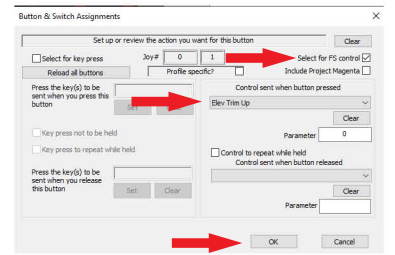
and search for



Move the trim wheel forward
Elev Trim Up, assign and click
ok

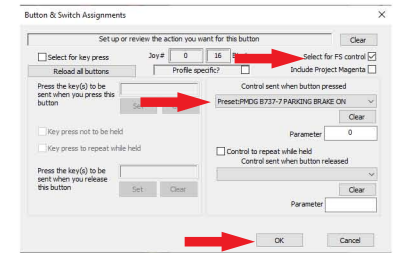


and search for

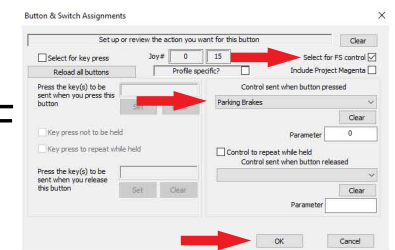


Parking brakes

Set parking brake to on position and search for
PMDG PARKING BRAKE ON, assign and click ok

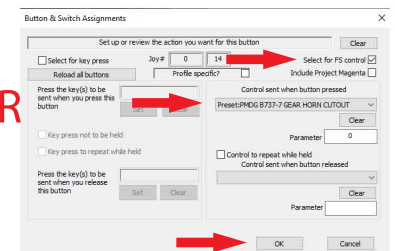


Set parking brake to off position and search for
PARKING BRAKES instead of PMDG PARKING BRAKE OFF
assign and click ok



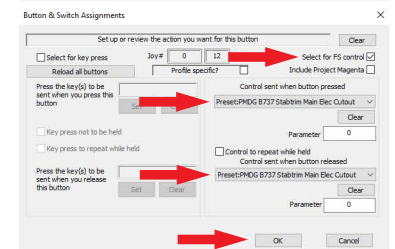
Horn Cutout

Push the horn cutout button and search for **PMDG GEAR
HORN CUTOUT**, assign and click ok

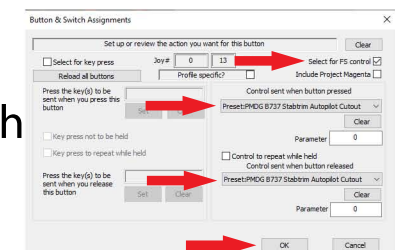


Stab trim switches

Trigger the main elect switch and search for **PMDG
Stabtrim Main Elec Cutout**. In this case since this are
on/off switches you have to assign it for both FSUIPC
positions when pressed and released



Trigger the auto pilot switch and search for **PMDG
Stabtrim Autopilot Cutout**. Same as the main elec switch
you have to assign it for both FSUIPC positions when
pressed and released



The Stab trim switches guards cannot be assigned to the throttle. In order for the switches
to work during operations the guards must always be off.

A workaround for the guards to be always off is to create
your own panel state in PMDG FMC.

